

Joshua Osagie

Frontend Engineer | React/TypeScript · Next.js · UX-Driven Engineering | Open to Global Remote

[GitHub](#) · [LinkedIn](#) · [Gmail](#)

Frontend Engineer with 6+ years building high-performance B2B SaaS products and data-heavy interfaces. I sit at the intersection of engineering and UX. I care deeply about how interfaces feel to use, not just how they're built. I've led frontend architecture for fintech platforms serving thousands of users, owned the full journey from UX thinking through to production delivery, and worked closely with product and design teams to turn complex technical capabilities into clean, intuitive experiences. I work best in remote-first teams where I can take real ownership over how users interact with a product.

TECHNICAL SKILLS

Languages & Frameworks: React, TypeScript, Next.js, Tailwind CSS

UI & Tooling: Figma, MUI, Storybook, Cypress, Jest, Webpack, Vite, Three.js / WebGL

UX & Accessibility: WCAG 2.1 Compliance, Responsive Design, Component Architecture, Wireframing, User Flow Design, Usability Improvement

State & Backend: Redux, Zustand, React Query, Node.js, REST APIs, Performance Tuning, SEO, CI/CD, Git, Code Review

RECENT WORK EXPERIENCE

Frontend Engineer (Team Lead) | Fintech SaaS Platform (Distributed Team) | Lendha | April 2022 – Present

Led frontend engineering and UX delivery for a B2B fintech platform serving 5,000+ users, owning the full journey from interface design decisions through to production implementation.

- Led frontend architecture and delivery of multiple fintech applications
- Improved QA efficiency by 40% by introducing Cypress E2E testing
- Built reusable component system (Storybook + MUI), reducing development time by 70%
- Improved Lighthouse/PageSpeed score to 95+ through performance optimization
- Migrated legacy state management to Redux Toolkit + React Hooks, improving maintainability
- Refactored UI for WCAG 2.1 accessibility compliance

Fullstack | Remote (US-based distributed team) | Divine Design Studio, USA | December 2023 – Present

Built interactive 3D web experiences for a US-based design studio using React, Three.js, and WebGL.

- Built interactive 3D web experiences that improved user engagement and reduced navigation friction
- Resolved over 40+ critical UX issues, improving usability and product stability

LEADERSHIP/MENTORSHIP AND IMPACT

- Mentored 4+ engineers and conducted 100+ code reviews
- Contributed to system design decisions and supported hiring through technical assessments
- Facilitated a federal workshop training 100+ participants in web development
- Completed Product Innovation Lab at Lagos Business School

SELECTED PROJECTS

Expensio - Offline-First Personal Finance System

Offline-first personal finance system designed to improve speed and decision-making in expense tracking.

- Built offline-first architecture using IndexedDB (Dexie), enabling full functionality without internet connectivity
- Designed ultra-fast expense capture flow, enabling transaction logging in under 2 seconds
- Implemented natural language input parsing (e.g. "bill unpaid 1050") to reduce friction in data entry
- Designed scalable UI state architecture using Zustand for predictable state management
- Integrated receipt scanning (OCR) to simplify manual expense capture

Translify - Context-Aware i18n Translation Tool

Developer productivity tool for translating JSON files while preserving structure and context.

- Built a developer productivity tool for translating JSON locale files while preserving structure and context
- Designed clean, fast context-aware UX for a technical workflow that previously required manual file editing
- Deployed as a lightweight web application with strong attention to usability and interface clarity

OPEN SOURCE PROJECTS

WebSuckIt | React Credit Card Validator | Number-js-formatter | Gophie

EDUCATION

Lagos Business School — *Certification, Production Innovation Lab* | 2025 (Completion)

Miva Open University — *BSc, Computer Science* | 2023 - 2026 (Completion)

John Bosco Institute of Technology — *HND, Computer Science* | 2015 - 2018 (Completion)

Facilitator — Trained 100+ participants in web development fundamentals